

## Merging branches and solving conflicts

Merge check-list:

1. Commit.
2. `bzr merge ...`
3. Solve conflicts (if any).
4. Write merge changelog.
5. Commit.

### IMPORTANT

***ALWAYS*** commit  
just before *and* after merging!

Conflict check-list:

1. File `myfile` has a conflict  
⇒ `myfile.BASE`: before divergence  
⇒ `myfile.THIS`: local version  
⇒ `myfile.OTHER`: from other tree
2. `kdiff3 myfile.BASE myfile.THIS`  
↔ `myfile.OTHER` # One line only
3. Save result as `myfile`.
4. `bzr resolve myfile`  
→ removes files created at step 1!

### IMPORTANT

If `myfile` does not exist when typing  
`bzr resolve`, it will automatically  
be marked as *removed* by `bzr`.

## Useful addresses

### Abinit Forge

`bzr+ssh://archives.abinit.org/abinit/  
↔ <developer>/<branch>/`  
*All of the URL should be typed at once (one line only, no  
space).*

### Abinit Website - Developer's Corner

<http://www.abinit.org/developers/>  
*Reference information for developers.*

### Abinit Forums

<http://forum.abinit.org/>  
*All new committers have to ask to be added to the  
"Committers" group.*

### Bazaar Website

<http://bazaar-vcs.org/>  
*Home page of the Bazaar Version Control System.*

## Mailing lists

### Announcements

[announce@abinit.org](mailto:announce@abinit.org)  
*Low-traffic list for important announcements about  
Abinit.*

### Committer List

[gnuarch@abinit.org](mailto:gnuarch@abinit.org)  
*For developers having an access to the Abinit Forge  
(restricted).*

## Need help?

To get help on all Bazaar commands, just remember  
`bzr help`.

## ABINIT FORGE



## Quick reference for committers

## Read this first

The Abinit website contains a section dedicated to Bazaar. Please read the documents located therein carefully (URL: one line, no space).

```
http://www.abinit.org/developers/  
↳ dev-environment/bazaar/
```

## Structure of the Abinit Forge

Full URL of a branch (one line, no space):

```
bzr+ssh://archives.abinit.org/abinit/  
↳ <repository>/<branch>/
```

Repository name: *trunk*, or committer login.

Branch names:

- x.y.z-private
- x.y.z-public
- x.y.z-training

x: major version number (era)  
y: minor version number (development cycle)  
z: micro version number (patch level)

The *private* branch is where all developments go.  
The *public* branch contains what is merged into *trunk*.  
The *training* branch is there for learning, and is created for beginners and tutors only.

### BEFORE ACCESSING THE FORGE

```
export EDITOR="/path/to/my/editor" (BASH)  
in $HOME/.bashrc
```

or

```
setenv EDITOR "/path/to/my/editor" (CSH)  
in $HOME/.cshrc
```

## Useful commands

bzr ...	Result
help	Get help
info	Get source tree info
status	Get status report

## Working with branches (recommended)

A *branch* is an autonomous copy of the source code. All history is kept locally, except when explicitly *published* by the committer.

Action	Command
Get	bzr branch url [local_dir]
Sync	bzr pull [url]
Publish	bzr push [url]
Off-line	bzr commit

Typical use: decentralized development.

If the working tree is empty, run `bzr checkout` from within. If it is inconsistent or outdated, run `bzr update` from within.

Public branches can and should only be synchronized with private ones by using the `~abinit/extras/bzr_helpers/bzr-publish` script from already-pushed private branches.

## Working with checkouts

A *checkout* is a branch, the history of which is kept on the Forge. It can however be used off-line temporarily.

Action	Command
Get	bzr checkout url [local_dir]
Sync	bzr update
Publish	bzr commit
Off-line	bzr commit --local

Typical use: fast network connections.

## Writing changelogs

Template:

One short summary line (no trailing dot)

\* dir1/sub1/file1: Some changes. Make full sentences.

\* dir2/sub2/file2,dir3/sub3/file3: Some other changes.

\* dir4/sub4/file4: Related changes (no blank line before).

\* Additional notes and issues.

GNU changelog format: please make sure that all lines are < 80 characters and start at the first column. For a complete reference (one-line URL, no space):

```
http://www.gnu.org/prep/standards/  
↳ html_node/Change-Logs.html
```

## Committing

Check-list:

1. `bzr status`
2. Process files marked as unknown. Go back to 1 until no file is marked as unknown.
3. Write changelog (see above).
4. `bzr commit --strict [-F logfile]`  
Use `-F` option if your changelog is in a file.
5. Push at least once a day.

### NOTE

Pushing to a public branch triggers heavy processes on various computers. Please use your private branch as much as possible.